- 95.04 Video game consoles and machines, articles for funfair, table or parlour games, including pintables, billiards, special tables for casino games and automatic bowling alley equipment (+).
  - 9504.20 Articles and accessories for billiards of all kinds
  - 9504.30 Other games, operated by coins, banknotes, bank cards, tokens or by any other means of payment, other than automatic bowling alley equipment
  - 9504.40 Playing cards
  - 9504.50 Video game consoles and machines, other than those of subheading 9504.30
  - 9504.90 Other

#### This heading includes:

- (1) Billiard tables of various types (with or without legs), and accessories therefor (e.g., billiard cues, cue rests, balls, billiard chalks, ball or slide type markers). But the heading excludes mechanical counters (roller-type and the like) (heading 90.29), meters which employ a clock movement to indicate the time in play or the amount payable based on that time (heading 91.06), and billiard-cue racks (classified in heading 94.03 or according to their constituent material).
- (2) Video game consoles and machines as defined in Subheading Note 1 to this Chapter.

Video game consoles and machines whose objective characteristics and principal function are such that they are intended for entertainment purposes (game-playing) remain classified in this heading, whether or not they fulfil the conditions of Note 5 (A) to Chapter 84 regarding automatic data processing machines.

The heading also includes parts and accessories of video game consoles and machines (for example cases, game cartridges, game controllers, steering wheels), provided they fulfil the conditions of Note 3 to this Chapter.

# However, the heading excludes:

- (a) Optional peripherals (keyboards, mouses, disk storage units, etc.) which fulfil the conditions of Note 5 (C) to Chapter 84 (Section XVI).
- (b) Optical discs recorded with game software and used solely with a game machine of this heading (heading 85.23).
- (3) Tables of the furniture type specially constructed for games (e.g., tables with a draught-board top).
- (4) Special tables for casino or parlour games (e.g., for roulette or for miniature horse races); croupiers' rakes, etc.
- (5) Table football or similar games.

- (6) Machines, operated by coins, banknotes, bank cards, tokens or by other means of payment, of the kind used in amusement arcades, cafés, funfairs, etc., for games of skill or chance (e.g., machines for revolver practice, pintables of various types).
- (7) Automatic bowling alley equipment, whether or not equipped with motors and electro-mechanical features.
  - For the purpose of this heading the expression "automatic bowling alley equipment" applies not only to equipment where the pins are arranged in triangular form but also to other types (e.g., those in which the pins are arranged in a square).
- (8) Skittles and indoor croquet requisites.
- (9) Sets comprising slot-racing motor cars with their track layouts, having the character of competitive games.
- (10) Dartboards and darts.
- (11) Card games of all kinds (bridge, tarot, "lexicon", etc.).
- (12) Boards and pieces (chessmen, draughtsmen, etc.) for games of chess, draughts, dominoes, mah-jong, halma, ludo, snakes and ladders, etc.
- (13) Certain other accessories common to a number of games of this heading, for example, dice, dice boxes, counters, suit indicators, specially designed playing cloths (e.g., for roulette).

#### The heading also excludes:

- (a) Lottery tickets, "scratch cards", raffle tickets and tombola tickets (generally heading 49.11).
- (b) Card tables of Chapter 94.
- (c) Seats which incorporate a sound system and are suitable for use with video game consoles and machines, television or satellite receivers, as well as with DVD, music CD, MP3 or video cassette players (heading 94.01).
- (d) Puzzles (heading 95.03).

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## Subheading Explanatory Note.

### Subheading 9504.50.

This subheading does not cover video game consoles or machines operated by coins, banknotes, bank cards, tokens or by any other means of payment; these are to be classified in subheading 9504.30.